

Welcome to Maastricht University

Department of Data Science and Knowledge Engineering



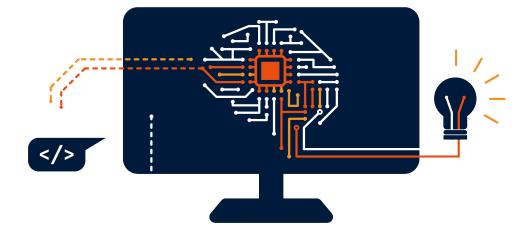
MSc Artificial Intelligence MSc Data Science for Decision Making

Prof. Mark Winands

Professor of Machine Reasoning

Director of Studies

Tessa Fox Study Advisor





Data Science & Artificial Intelligence in the news

13 Industries Soon To Be Revolutionized By Artificial Intelligence

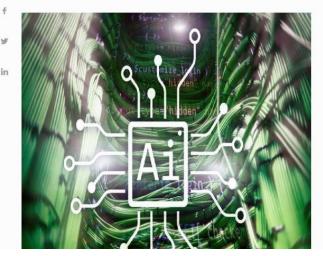


Forbes Technology Council CommunityVoice ()

POST WRITTEN BY

Expert Panel, Forbes Technology Council

Successful CIOs, CTOs & executives from Forbes Technology Council offer firsthand insights on tech & business.



in



What can I become /make ?

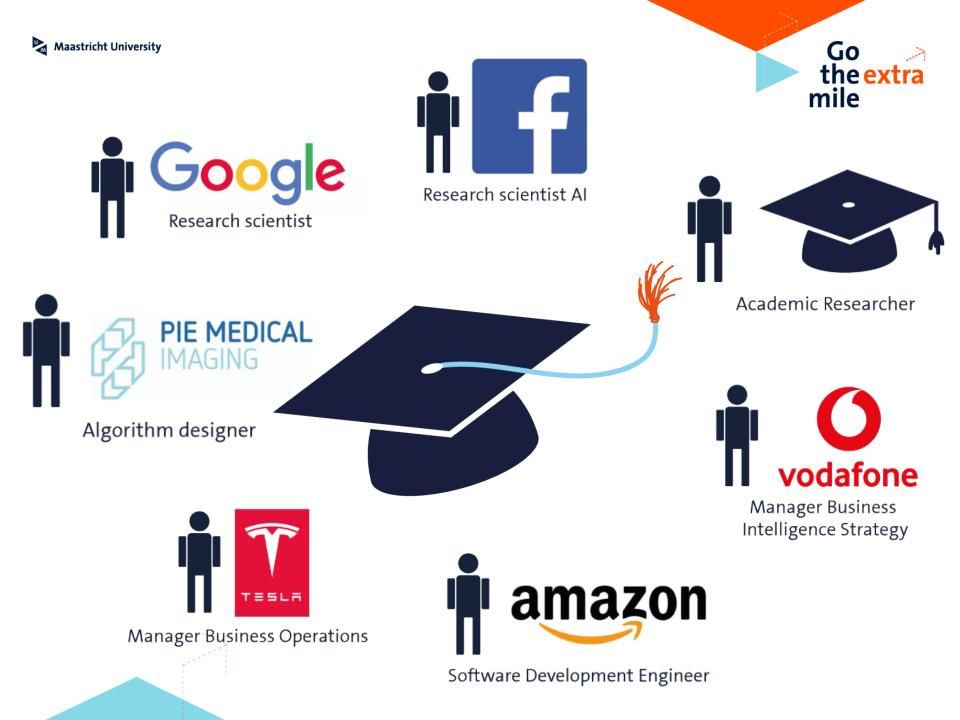
"Designer of Intelligent Products"

Possible jobs:

- Data Scientist / Analyst
- Knowledge Engineer
- Project Manager
- Researcher
- Business Analyst
- Software Engineer

Sample products:

- medical devices
- data mining tools
- intelligent user interfaces
- gaming
- social/cognitive robots
- scheduling/planning tools
- mobile apps





Artificial Intelligence

- Design intelligent systems capable of learning and autonomous decision-making ("agents")
- Apply these systems in order to solve complex problems efficiently and automatically

Data Science for Decision Making

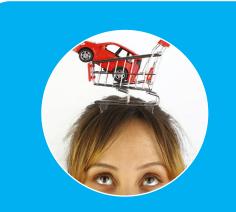
- Extract useful information from large data sets to recognise patterns and anomalies
- **Provide** the mathematical tools to model and handle this information





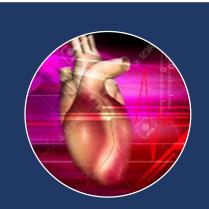
What will I learn?





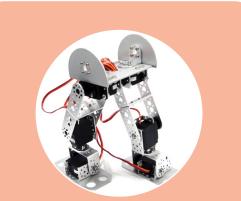
Convert data into knowledge and information...

(shopping behaviour)



Formalizing human knowledge into a computer-usable format...

(modelling heart behaviour)



Using knowledge to design efficient solutions

(development of an efficient modular working robotic platform)



Project Centred Learning (PCL)

Working in small groups

- Project management
- Group dynamics
- Deadlines, deliverables, products
- Communication: reports, presentations

Specific Group Topics

- Academic challenge
- Research / Business question
- Individual project supervisor





Recent Project Topics

- Finding "Banksy" through Image Processing
- Automatic Generation of Contextual Celtic Knotwork
- Modeling Human Decision Process from Intercranial EEG
- Relating component responses between rats and humans
- Kick-optimization for Robotic Soccer







Organisation of Education

- Both programmes: 2 years
- International student population
- Full-time programme

Year 1

Period 1		Period 2		Period 3		Period 4		Period 5		Period 6	
7 weeks E x 2 courses m s	x a m	7 weeks 2 courses	E x m s	3 weeks Full time Project work	R e s i t s	7 weeks 2 courses	E x a m s	7 weeks 2 courses	E x a m s	3 weeks Full time Project work	R e s i t s
Research Project 1					Research Project 2						

Courses

Artificial Intelligence

CORE COURSES

- Foundations of Agents
- Multi Agent Systems
- Intelligent Search and Games
- Advanced Concepts in Machine learning
- Autonomous Robotic Systems

ELECTIVE COURSES (both programmes)

- Algorithms for Big Data
- Dynamic Game Theory
- Building and Mining Knowledge Graphs
- Information Retrieval and Text Mining
- Computer Vision
- Planning and Scheduling
- Deep Learning
- Advanced Natural Language Processing

Data Science for Decision Making

CORE COURSES

- Data Mining
- Model Identification and Data Fitting
- Algorithms for Big Data
- Planning and Scheduling

- Signal and Image Processing
- Mathematical Optimization
- Stochastic Decision Making
- Advanced Concepts in Machine Learning
- Applications of Image & Video Processing
- Information Security
- Symbolic Computation and Control
- Computational Statistics







DSDM A Data Decision **Scientist** Support DS-core **Machine** Intelligent Expert + Learning **Systems** Signal & Image DS-core Expert Developer Processing: + Advanced Al-core **Stochastic** Al-core Concepts in **Decision Making;** + + Adv. Natural Machine Applications of Algorithms for Learning; Image & Video Language Big Data; **Building &** Processing; Processing; Information Mining Planning & **Dynamic Game Retrieval & Text** Knowledge Scheduling; Theory; Mining; Graphs; Computer Vision Symbolic **Deep Learning** Information **Computation &** Retrieval & Text

Mining

Control



Organisation of Education

Year 2

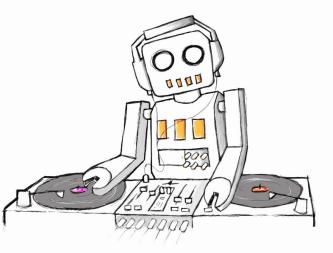


Period 1	Period 2	Period 3	Period 4	Period 5	Period 6		
El	ective Semester	~					
 Research in Business in Elective could 	ternship urses at another University (FPN	Faculty of	Master's Thesis (at DKE, companies, or other faculties)				



Examples of Recent Thesis Topics

- Detecting normal and abnormal behaviour using trajectory information, aimed at people with dementia
- Safety-proof for driver assistance systems using generative models
- Extending cross-conformal prediction to efficiently identify high-risk insurance claims
- Forecasting daily revenues for a cafe chain
- Robust line planning in public transport



Admission Requirements



Bachelor of Science in

Data Science and Knowledge Engineering

(or equivalent in related field, e.g. Artificial Intelligence, Applied Mathematics, Computer Science)

Bachelor of Science in

Data Science and Knowledge Engineering

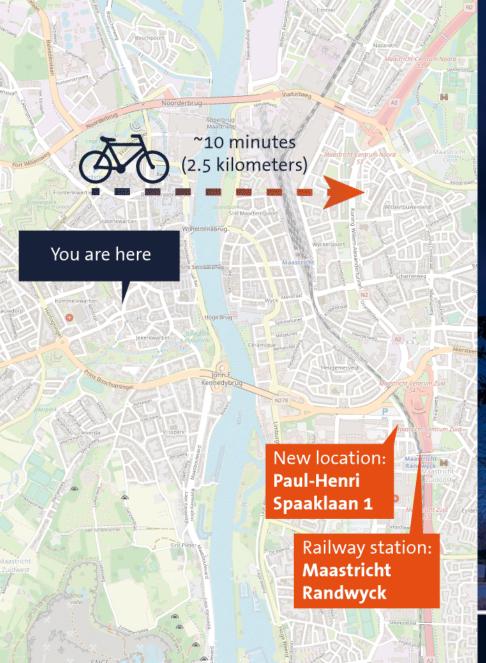
(or equivalent in related field)

from a University of Applied Sciences (HBO) or equivalent

Deadlines: 1 May/1 June Fall Semester 15 December Spring Semester

Premaster Programme is available!

Exemptions Request > Board of Examiners





Paul-Henri Spaaklaan 1







Follow us! /UM_DKE /UM_DKE /UM_DKE /UM_DKE





Questions?

Contact us via info-dke@maastrichtuniversity.nl