

# Welcome to Maastricht University

Department of Data Science and Knowledge Engineering



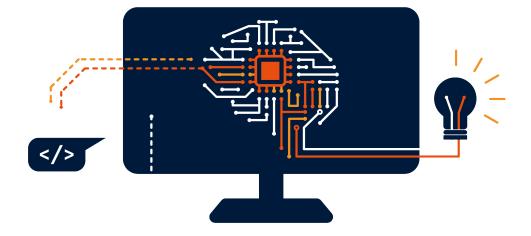
# MSc Artificial Intelligence MSc Data Science for Decision Making

#### **Prof. Mark Winands**

Professor of Machine Reasoning

**Director of Studies** 

**Tessa Fox** Study Advisor





# **Data Science & Artificial Intelligence in the news**

#### 13 Industries Soon To Be Revolutionized By Artificial Intelligence

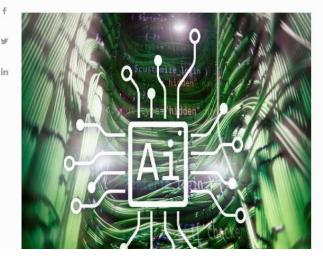


Forbes Technology Council CommunityVoice ()

POST WRITTEN BY

Expert Panel, Forbes Technology Council

Successful CIOs, CTOs & executives from Forbes Technology Council offer firsthand insights on tech & business.



in



# What can I become /make ?

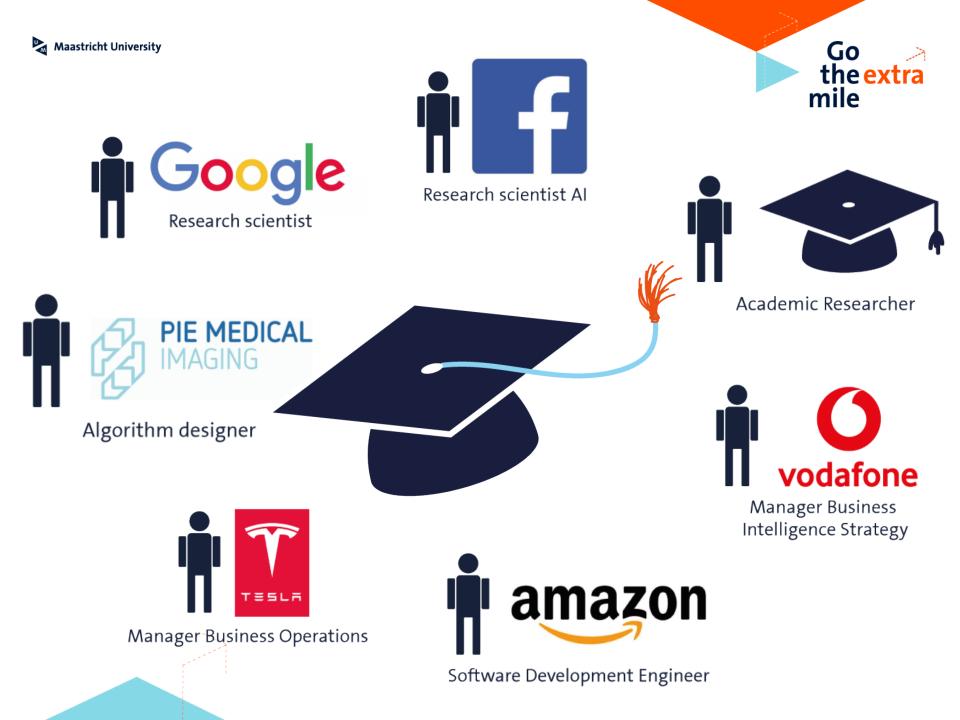
# "Designer of Intelligent Products"

#### **Possible jobs:**

- Data Scientist / Analyst
- Knowledge Engineer
- Project Manager
- Researcher
- Business Analyst
- Software Engineer

#### Sample products:

- medical devices
- data mining tools
- intelligent user interfaces
- gaming
- social/cognitive robots
- scheduling/planning tools
- mobile apps





# **Artificial Intelligence**

- Design intelligent systems capable of learning and autonomous decision-making ("agents")
- Apply these systems in order to solve complex problems efficiently and automatically

# Data Science for Decision Making

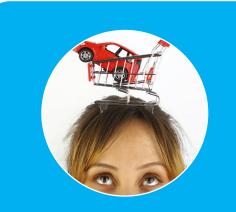
- Extract useful information from large data sets to recognise patterns and anomalies
- **Provide** the mathematical tools to model and handle this information





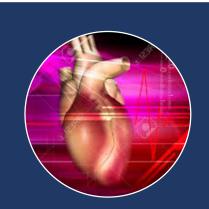
# What will I learn?





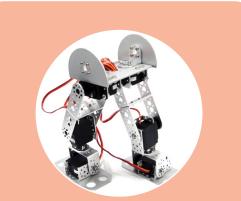
#### Convert data into knowledge and information...

(shopping behaviour)



Formalizing human knowledge into a computer-usable format...

(modelling heart behaviour)



Using knowledge to design efficient solutions

(development of an efficient modular working robotic platform)



# **Project Centred Learning (PCL)**

### Working in small groups

- Project management
- Group dynamics
- Deadlines, deliverables, products
- Communication: reports, presentations

## **Specific Group Topics**

- Academic challenge
- Research / Business question
- Individual project supervisor





# **Recent Project Topics**

- Finding "Banksy" through Image Processing
- Automatic Generation of Contextual Celtic Knotwork
- Modeling Human Decision Process from Intercranial EEG
- Relating component responses between rats and humans
- Kick-optimization for Robotic Soccer







# **Organisation of Education**

- Both programmes: 2 years
- International student population
- Full-time programme

#### Year 1

Period 1		Period 2		Period 3		Period 4		Period 5		Period 6	
7 weeks E x 2 courses m s	x a m	7 weeks 2 courses	E x m s	3 weeks Full time Project work	R e s i t s	7 weeks 2 courses	E x a m s	7 weeks 2 courses	E x a m s	3 weeks Full time Project work	R e s i t s
Research Project 1					Research Project 2						

# Courses

#### **Artificial Intelligence**

#### **CORE COURSES**

- Foundations of Agents
- Multi Agent Systems
- Intelligent Search and Games
- Advanced Concepts in Machine learning
- Autonomous Robotic Systems

#### **ELECTIVE COURSES (both programmes )**

- Algorithms for Big Data
- Dynamic Game Theory
- Building and Mining Knowledge Graphs
- Information Retrieval and Text Mining
- Computer Vision
- Planning and Scheduling
- Deep Learning
- Advanced Natural Language Processing

#### **Data Science for Decision Making**

#### **CORE COURSES**

- Data Mining
- Model Identification and Data Fitting
- Algorithms for Big Data
- Planning and Scheduling

- Signal and Image Processing
- Mathematical Optimization
- Stochastic Decision Making
- Advanced Concepts in Machine Learning
- Applications of Image & Video Processing
- Information Security
- Symbolic Computation and Control
- Computational Statistics







**DSDM** A Data Decision **Scientist** Support DS-core **Machine** Intelligent Expert + Learning **Systems** Signal & Image DS-core Expert Developer Processing: + Advanced Al-core **Stochastic** Al-core Concepts in **Decision Making;** + + Adv. Natural Machine Applications of Algorithms for Learning; Image & Video Language Big Data; **Building &** Processing; Processing; Information Mining Planning & **Dynamic Game Retrieval & Text** Knowledge Scheduling; Theory; Mining; Graphs; Computer Vision Symbolic **Deep Learning** Information **Computation &** Retrieval & Text

Mining

Control



# **Organisation of Education**

Year 2

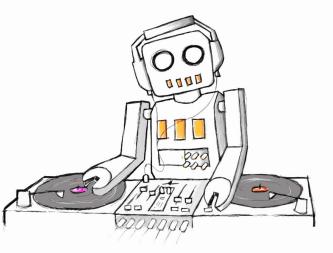


Period 1	Period 2	Period 3	Period 4	Period 5	Period 6		
El	ective Semester	~					
<ul> <li>Research in</li> <li>Business in</li> <li>Elective could</li> </ul>	ternship urses at another University (FPN	Faculty of	Master's Thesis (at DKE, companies, or other faculties)				



# **Examples of Recent Thesis Topics**

- Detecting normal and abnormal behaviour using trajectory information, aimed at people with dementia
- Safety-proof for driver assistance systems using generative models
- Extending cross-conformal prediction to efficiently identify high-risk insurance claims
- Forecasting daily revenues for a cafe chain
- Robust line planning in public transport



# **Admission Requirements**



#### Bachelor of Science in

Data Science and Knowledge Engineering

(or equivalent in related field, e.g. Artificial Intelligence, Applied Mathematics, Computer Science)

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Data Science and Knowledge Engineering

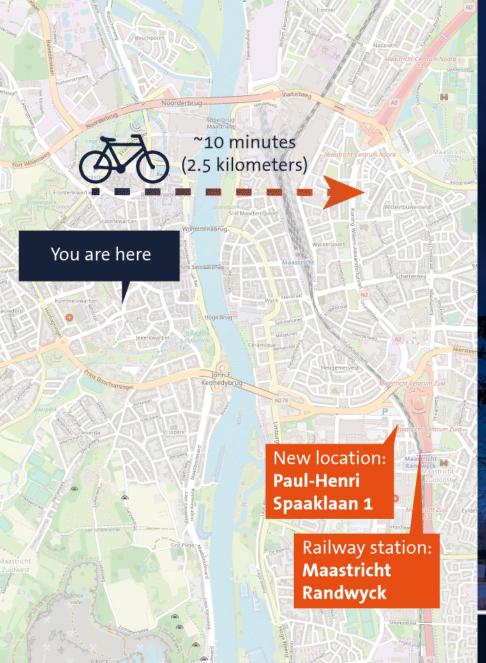
(or equivalent in related field)

from a University of Applied Sciences (HBO) or equivalent

Deadlines: 1 May/1 June Fall Semester 15 December Spring Semester

Premaster Programme is available!

Exemptions Request > Board of Examiners





# Paul-Henri Spaaklaan 1







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# **Questions?**

# Contact us via info-dke@maastrichtuniversity.nl